Races

Moonfolk

"The moon is not such a bad place. Some think it a dark, cold, and bitter place; they say it is devoid of life. Well, it is my pleasure to inform you, my friend, that they are wrong."
–Mavros, Devotee of Allara

Moonfolk are a race of humanoids who dwell on the mysterious and unexplored surface of the moon. They are said to be directly decended from the Moon Goddess, Allara, who created them in her likeness to sprout life on the previously barren moon.

Silent Inquisitors

Perching in the towers silvery cityscapes that are spattered across the moon's luminous surface, Moonfolk gaze down at the world beneath them, fervently studying its creaures, landscapes, and conflicts. A natural lust for knowledge drives them to ingest all of the information that their minds can muster, and catalogue that information for future generations. Only the great few amongst the Moonfolk have been able to travel to the world beneath the moon in order to study it, as travel to this world is very difficult–requiring either extremely powerful magic or the direct aid of the Moon Goddess herself. The dream of nearly every Moonfolk is to achieve this high honor of exo-lunar travel, but in the meantime, they sit in their studies and peer through telescopic devices, observing and gathering answers to one question: "How do we get there?"

Beauty and Grace

The elegance possessed by Moonfolk is rivaled by few, if any, humanoid races. The handful of exo-lunar humanoids who have breifly laid eyes on Moonfolk have described them as "indistinquishable from angels," with their flowing robes, soft features, and pale skin that almost seems to glow like the surface of the moon that they came from. Moonfolk most commonly have purely white skin and hair with blue eyes, however, blue and gray skin tones are also common, as well as gray, white, or black eyes. Moonfolk will often be born with swirling markings on their face and limbs, typically colored red, blue, silve, gold, or black. Perhaps the most distinctive feature of Moonfolk are their long, floppy ears–not unlike those of a rabbit.

Moonfolk average around five to six feet in height, but weigh no more than 100 pounds. Males and females are roughly the same height, with females typically having more petite frames and slender features.

Moonfolk Names

Moonfolk have a given name and a surname, or family name. Surnames are often derived from achievements, discoveries, or the role that a particular Moonfolk plays in society. Moonfolk take great pride in their ancestors' accomplishments and legacies, and as such, address eachother by their surnames before their given names.

It is not uncommon for a Moonfolk to change his or her surname after completing a significant achievement. This is usually approved by a committee, who determines whether or not the deed was impactful enough. The Moonfolk is then celebrated for carving a new name for his or her self and generations to come. It is not unlikely for a Moonfolk to keep their original surname in addition to his or her new one, with the old surname placed inbetween the new one and the Moonfolk's given name.

Male Moonfolk Names: Erayo, Jikai, Kando, Kaori, Meloku, Ryota, Seiko, Shiro

Female Moonfolk Names: Airi, Hanako, Junko, Kiri, Kurenai, Rikki, Tamiyo, Uyo, Yūko

Moonfolk Surnames: Breezecaller, Cloudspeaker, Floodbringer, Kudo, Moonbow, Murakami, Murata, Oboro, Ono, Rainshaper, Soratami

Moonfolk Traits

As a Moonfolk, your character shares the following traits with all other Moonfolk.

Ability Score Increase. Your Intelligence score increases by 2, and your Dexterity and Charisma scores increases by 1.

Age. Moonfolk reach maturity around age 20 and can live anywhere from 200-250 years.

Alignment. Most Moonfolk are commonly of lawful good or neutral alignments.

Size. Moonfolk average 5 to 6 feet in height. Your size is medium.

Speed. Your base walking speed is 30 feet.

Darkvision. Due to a long history of living in dark and dim conditions, you have supreme vision in places with limited light. You can see in darkness within 60 feet of you as if it were dim light, and in dim light within 120 feet of you as if it were bright light. You cannot discern color in darkness, only shades of gray.

Levitation. Imbued with magic, Moonfolk naturally hover a few feet above the ground. You have no need to walk, though you are perfectly capable of doing so should you choose. You are still affected by difficult terrain. You must be conscious, upright, and no more than 3 feet above a solid, stable surface for levitation to function.

Language. You can read, write, and speak Common, Celestial, and one language of your choice.

Skill Proficiency. You gain proficiency in one skill of your choice.

Spellcasting. You know the Dancing Lights cantrip.

Art Credit

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